

TREASURE HUNT



Universität Zürich

"Treasure Hunt" is the first computer game based on principles of cognitive behavior therapy. It was developed by Dr. Veronika Brezinka at the Center for Child and Adolescent Psychiatry of the University of Zurich to support psychotherapists in the cognitive-behavioral treatment of children between the ages of nine and 13.

The full benefit of this psychotherapeutic game can be realized only if it is used with the guidance of a therapist. In order to spread this innovative form of support for child psychotherapy, the University of Zurich decided to give therapists free access to Treasure Hunt. In the meantime the game has been used by more than 1000 therapists in about 20 different countries. Treasure Hunt was developed with financial support from the Department of Child and Adolescent Psychiatry and the Technology Transfer Fund of Zurich University. Further development of the game is financed by donations of the users.

